

Syllabus for California Technical Education Introduction to Multimedia Art

Occupations and job skills taught for these occupations

Jobs from the Bureau of Labor and Statistics

Onetonline.org	
Job Name	Number
Graphic Designers	27-1024.00
Audio and Video Technicians	27-4011.00 Bright Outlook
Web and Digital Interface Designers	15-1255.00 Bright Outlook
Video Game Designers	15-1255.01

Teacher: L. Moore, email lmoore@slcusd.org

Introduction to Multimedia Art is two semester course designed to instruct students in skills necessary to manipulate electronic images for computer generated photos and graphics and to provide a foundation in digital design for the purpose of presentation and creative expression. In this class, we will use a combination of art, cameras and computer programs to develop the creative problem solving skills of each student. Presentation of class projects will be done in the Adobe Creative Suite. Assignments, lectures, and assessments can be accessed in Google Classroom,. Use your password and user name from class.

Expect

To use art skills such as drawing and painting, design fundamentals, such as visual organization and advanced computer skills. Be ready for critiques. Be ready to edit. Consider your work to be "Work in progress" not a finished masterpiece. All work must be appropriate. Be ready to show any work in your file or on your disk/CD at any time. To keep track of out of class computer work for ROP requirements and turn in each month.

Class rules

1. Respect for the efforts of fellow artists.
2. Choose appropriate subject matter to work with.
3. No talking while Mrs. Moore is talking.
4. Everyone has the right to learn in this class.
5. Do not interfere with the rights of others to learn.

Class procedure for non zoom classes

1. Come in, sit down and check the board/ computer file for your warmup or continuing assignment.
 2. The remaining time will be lessons and project work both on the computer and off.
 3. Cleanup is essential in a lab class. Dismissal is by teacher and not bell.
- Homework and grading
The homework will be research for current projects, gathering visual elements for a project and reading. Grading will be done online with self rubric

Possible SUPPLIES - Not required, but helpful:

HEADPHONES - For editing sound

DIGITAL VIDEO CAMERA - for individual work

I have read the attached class policies:

Student Signature

Parent Signature

Date: _____

